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### Submittal Details

<b>Document Info</b>		
Title : <b>Extreme Supercomputing</b>		
Document Number : <b>5225718</b>	SAND Number : <b>2004-4707 P</b>	
Review Type : <b>Electronic</b>	Status : <b>Approved</b>	
Sandia Contact : <b>DEBENEDICTIS,ERIK P.</b>	Submittal Type : <b>Viewgraph/Presentation</b>	
Requestor : <b>DEBENEDICTIS,ERIK P.</b>	Submit Date : <b>09/14/2004</b>	
<b>Author(s)</b>		
<b>DEBENEDICTIS,ERIK P.</b>		
<b>Event (Conference/Journal/Book) Info</b>		
Name : <b>Seminar at University of Notre Dame, CS &amp; Eng. and Center for Nano Science and Technology</b>		
City : <b>South Bend</b>	State : <b>IN</b>	Country : <b>USA</b>
Start Date : <b>09/13/2004</b>	End Date : <b>09/13/2004</b>	
<b>Partnership Info</b>		
Partnership Involved : <b>No</b>		
Partner Approval :	Agreement Number :	
<b>Patent Info</b>		
Scientific or Technical in Content : <b>Yes</b>		
Technical Advance : <b>No</b>	TA Form Filed : <b>No</b>	
SD Number :		
<b>Classification and Sensitivity Info</b>		
Title : <b>Unclassified-Unlimited</b>	Abstract :	Document : <b>Unclassified-Unlimited</b>
Additional Limited Release Info : <b>None.</b>		
DUSA : <b>None.</b>		

### Routing Details

Role	Routed To	Approved By	Approval Date
Derivative Classifier Approver	<a href="#">YARRINGTON,PAUL</a>	<a href="#">YARRINGTON,PAUL</a>	09/14/2004
Conditions:			

<b>Classification Approver</b>	<a href="#">WILLIAMS, RONALD L.</a>	<a href="#">WILLIAMS, RONALD L.</a>	<b>09/16/2004</b>
<b>Conditions:</b>			
<b>Manager Approver</b>	<a href="#">PUNDIT, NEIL D.</a>	<a href="#">PUNDIT, NEIL D.</a>	<b>09/17/2004</b>
<b>Conditions:</b>			
<b>Administrator Approver</b>	<a href="#">LUCERO, ARLENE M.</a>	<a href="#">FARRELLY, JEREMIAH</a>	<b>05/24/2007</b>

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For Review and Approval process questions please contact the **Application Process Owner**



SAND2004-4707P

# Extreme Supercomputing

**Erik P. DeBenedictis**  
**Sandia National Laboratories**

**Presentation at University of Notre Dame**  
**September 13, 2004**



Sandia is a multiprogram laboratory operated by Sandia Corporation, a Lockheed Martin Company, for the United States Department of Energy's National Nuclear Security Administration under contract DE-AC04-94AL85000.



# The Baseline

## RED STORM



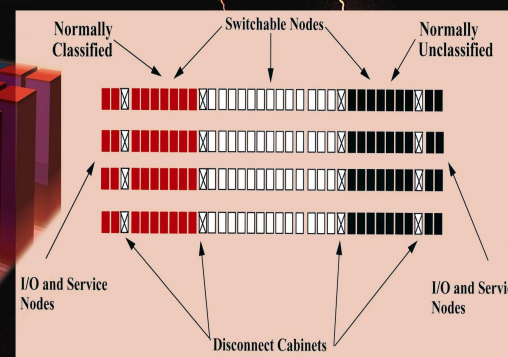
### Design Parameters

- True MPP, Designed to be a single system
- Fully connected high performance 3-D mesh interconnect
- Topology - 27 X 16 X 24 compute nodes and 2 X 8X 16 service and I/O nodes
- 108 compute node cabinets and 10,368 compute node processors (AMD Sledgehammer @ 2.0 GHz)
- ~10 TB of DDR memory @ 333 MHz (1.0 GB per processor)
- Red/Black switching - ~1/4, ~1/2, ~1/4
- 8 Service and I/O cabinets on each end (256 processors for each color)
- 240 TB of disk storage (120 TB per color)
- Functional hardware partitioning - service and I/O nodes, compute nodes, and RAS nodes
- Functional system software partitioning - LINUX on service and I/O nodes, LWK (Catamount) on compute nodes, stripped down LINUX on RAS nodes
- Separate RAS and system management network (Ethernet)
- Router table based routing in the interconnect
- Less than 2 MW total power and cooling
- Less than 3,000 square feet of floor space

### Performance

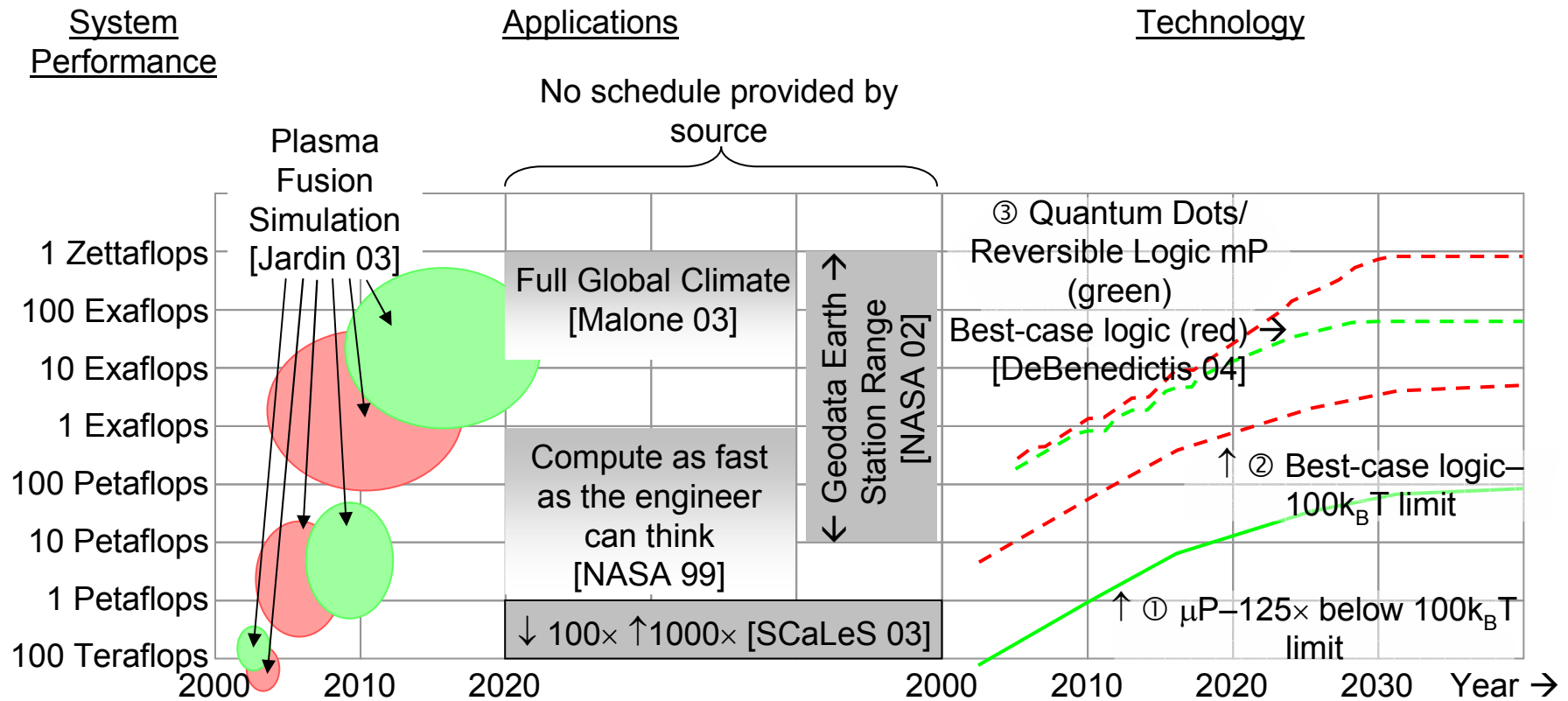
- Peak of ~ 40 TF
- Expected MP-Linpack performance >20 TF
- Aggregate system memory bandwidth ~55 TB/s
- Interconnect
  - Aggregate sustained interconnect bandwidth > 100 TB/s
  - MPI Latency -  $\mu$ s neighbor, 5  $\mu$ s across machine
  - Bi-Section bandwidth ~2.3 TB/s
  - Link bandwidth ~3.0 GB/s in each direction
- I/O System
  - Sustained 50 GB/s disk I/O bandwidth for each color
  - Sustained 25 GB/s external network bandwidth for each color

**ETA: January 2005**





# Applications and Computer Technology



[Jardin 03] S.C. Jardin, "Plasma Science Contribution to the SCaLeS Report," Princeton Plasma Physics Laboratory, PPPL-3879 UC-70, available on Internet.  
 [Malone 03] Robert C. Malone, John B. Drake, Philip W. Jones, Douglas A. Rotman, "High-End Computing in Climate Modeling," contribution to SCaLeS report.  
 [NASA 99] R. T. Biedron, P. Mehrotra, M. L. Nelson, F. S. Preston, J. J. Rehder, J. L. Rogers, D. H. Rudy, J. Sobieski, and O. O. Storaasli, "Compute as Fast as the Engineers Can Think!" NASA/TM-1999-209715, available on Internet.  
 [NASA 02] NASA Goddard Space Flight Center, "Advanced Weather Prediction Technologies: NASA's Contribution to the Operational Agencies," available on Internet.  
 [SCaLeS 03] Workshop on the Science Case for Large-scale Simulation, June 24-25, proceedings on Internet a <http://www.pnl.gov/scales/>.  
 [DeBenedictis 04], Erik P. DeBenedictis, "Matching Supercomputing to Progress in Science," July 2004. Presentation at Lawrence Berkeley National Laboratory, also published as Sandia National Laboratories SAND report SAND2004-3333P. Sandia technical reports are available by going to <http://www.sandia.gov> and accessing the technical library.





# Outline

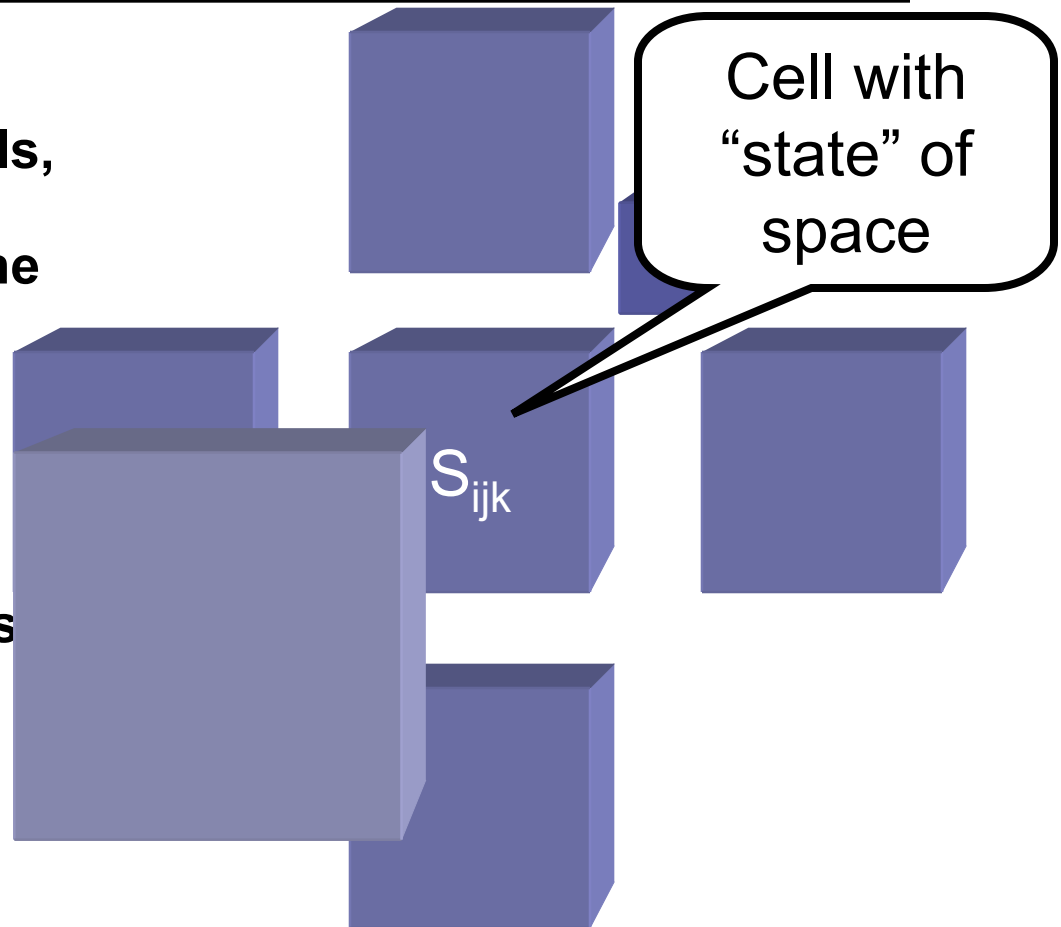
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- **The Computing of Physics:  
The Need for Zettaflops**
- **Limits of Moore's Law  
Today's Technologies**
- **An Expert System/Optimizer for Supercomputing**
- **The Physics of Computing:  
Reaching to Zettaflops**
- **Roadmap and Future Directions**



# Simulation of Physics on a Computer

- Space is divided into cells, each with computer variables representing the physical state of the volume represented by the cell
- The computer updates the state of a cell for successive time intervals  $\Delta T$  based on some physical laws
- I. e.  $S_{ijk}' = f(S_{ijk}, \text{states of nearby cells})$

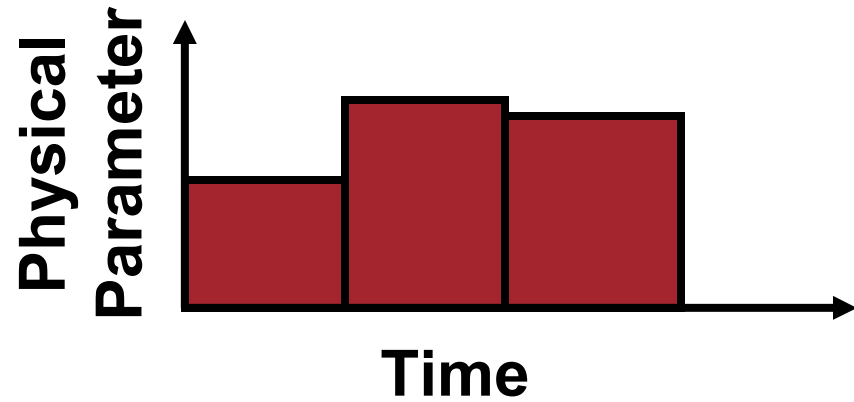
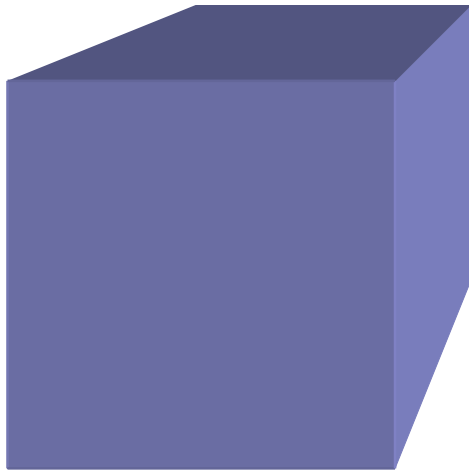




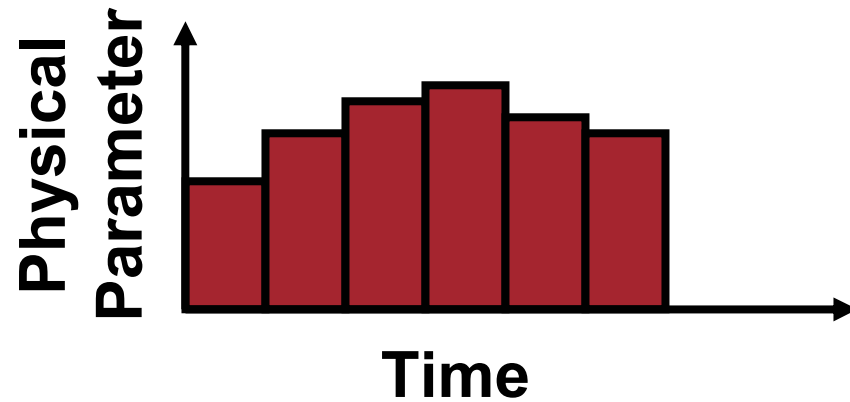
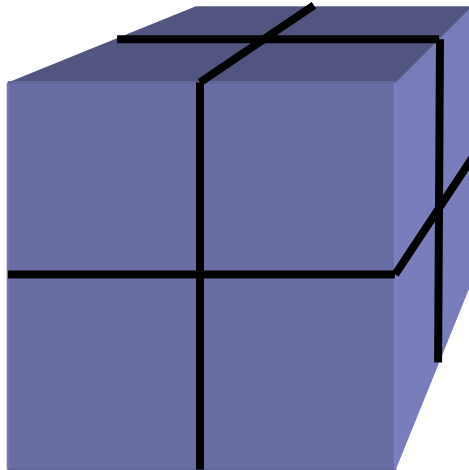


# Fourth Power Scaling Rule

Reference



2× spatial resolution,  
2× time steps →  
2<sup>4</sup>× FLOPS







# Global Climate

---

- **Objective**
  - Collect data about Earth
  - Model climate into the future
  - Provide “decision support” and ability to “mitigate”
- **Approaches**
  - Climate models exist, but need they more resolution, better physics, and better initial conditions (observations of the Earth)
- **Computer Resources Required**
  - Increments over current workstation on next slide



# FLOPS Increases for Global Climate

	Issue	Scaling
1 Zettaflops	Ensembles, scenarios 10×	Embarrassingly Parallel
100 Exaflops	Run length 100×	Longer Running Time
1 Exaflops	New parameterizations 100×	More Complex Physics
10 Petaflops	Model Completeness 100×	More Complex Physics
100 Teraflops	Spatial Resolution $10^4\times (10^3\times-10^5\times)$	Resolution
10 Gigaflops	Clusters Now In Use (100 nodes, 5% efficient)	

Ref. "High-End Computing in Climate Modeling," Robert C. Malone, LANL, John B. Drake, ORNL, Philip W. Jones, LANL, and Douglas A. Rotman, LLNL (2004)



# NASA Climate Earth Station

---

Based on these inputs, various portions of the Modeling and Data Assimilation System will require anywhere from  $10^7$  to  $10^{13}$  GFLOPS of computational resources. In other words, the range of computational resources needed is  $10^{16}$  to  $10^{21}$  Floating Point Operations per Second. For the curious, the range can also be stated as 10 PetaFLOPS to 1 ZettaFLOPS.

## 4.1.2. Anticipated Computing Technology Capabilities

At first glance, the numbers discussed in the previous section appear so high as to be impossibly ludicrous. However, with the expected growth in computing capabilities, the lower end of this spectrum actually falls within the domain of possibility.

- **“Advanced Weather Prediction Technologies: NASA’s Contribution to the Operational Agencies,”  
Gap Analysis Appendix, May 31, 2002**



# NASA Work Station

---

- “...the ultimate goal of making the computing underlying the design process so capable that it no longer acts as a brake on the flow of the creative human thought...”
- **Requirement 3 Exaflops**
- **Note: In the context of this report, this requirement is for one or a few engineers, not a supercomputer center!**

NASA/TM-1999-209715



Compute as Fast as the Engineers Can Think!

*ULTRAFast COMPUTING TEAM FINAL REPORT*

*R. T. Biedron, P. Mehrotra, M. L. Nelson, F. S. Preston, J. J. Rehder, J. L. Rogers,  
D. H. Rudy, J. Sobieski, and O. O. Storaasli  
Langley Research Center, Hampton, Virginia*



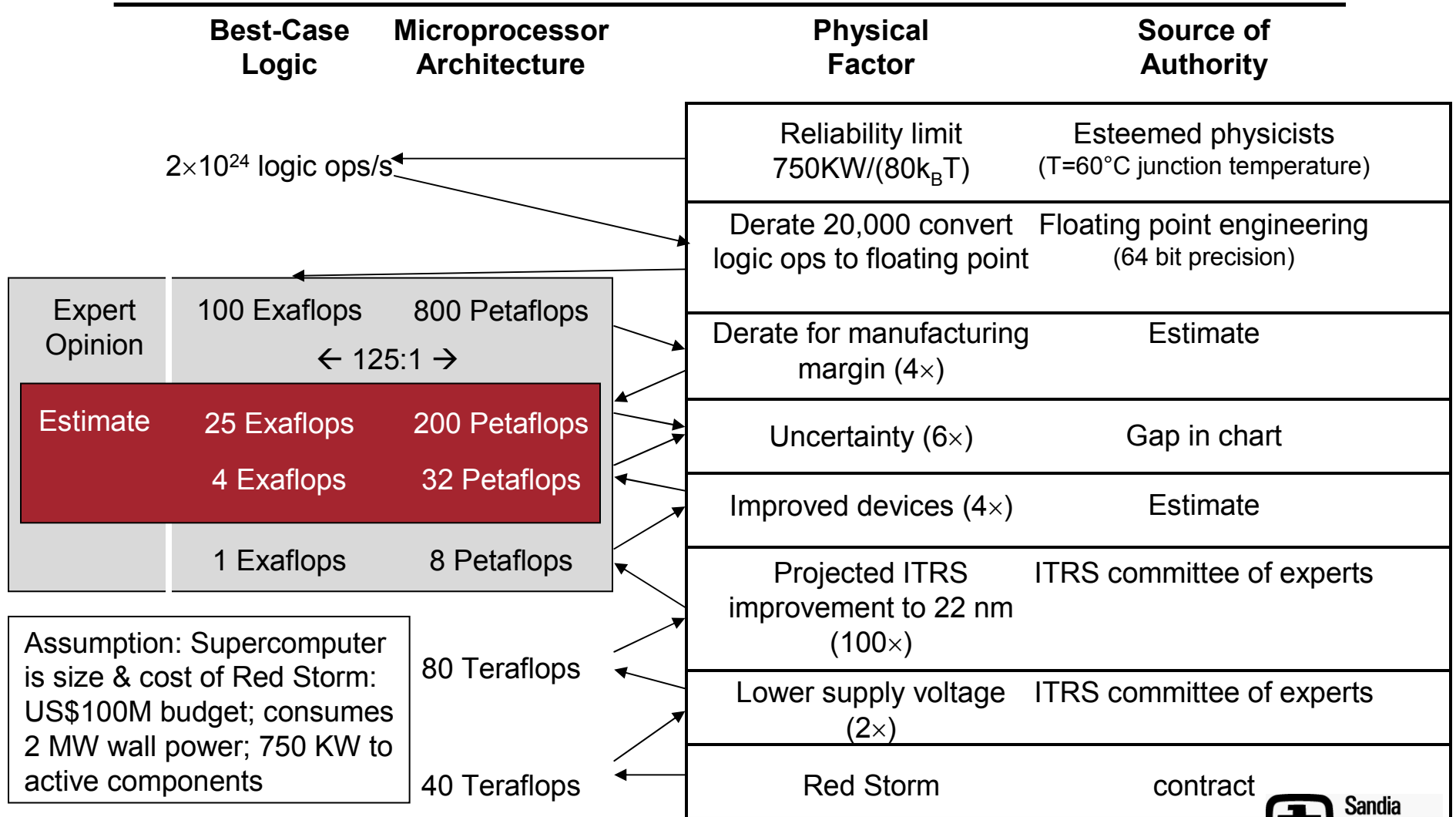
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# \*\*\* This is a Preview \*\*\*



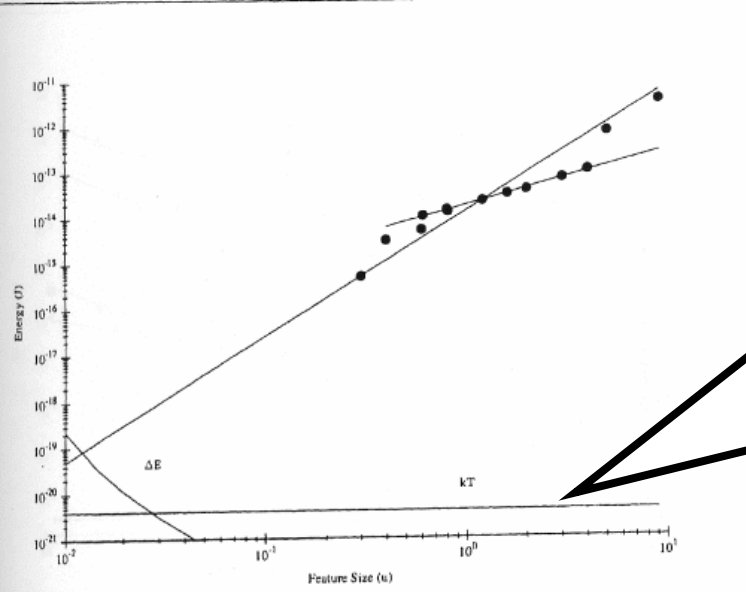


# Thermal Noise Limit

**This logical irreversibility is associated with physical irreversibility and requires a minimal heat generation, per machine cycle, typically of the order of  $kT$  for each irreversible function.**  
 – R. Landauer 1961



SCALING OF MOS TECHNOLOGY



**$kT$  “helper line,” drawn out of the reader’s focus because it wasn’t important at the time of writing**  
 – Carver Mead, Scaling of MOS Technology, 1994





## **Metaphor: FM Radio on Trip to Chicago**

---

- **You drive to Chicago listening to FM radio**
- **Music clear for a while, but noise creeps in and then overtakes music**
- **Analogy: You live out the next dozen years buying PCs every couple years**
- **PCs keep getting faster**
  - **clock rate increases**
  - **fan gets bigger**
  - **won't go on forever**
- **Why...see next slide**

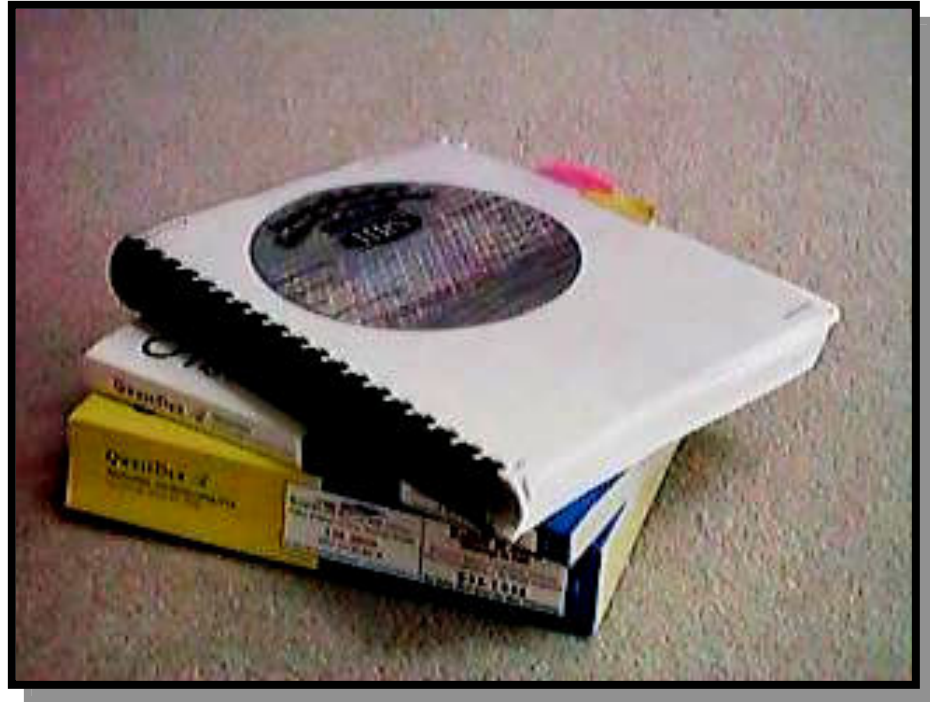
**Details: Erik DeBenedictis, "Taking ASCI Supercomputing to the End Game," SAND2004-0959**



# SIA Semiconductor Roadmap

---

- **Generalization of Moore's Law**
  - Projects many parameters
  - Years through 2016
  - Includes justification
  - Panel of experts
    - known to be wrong
  - Size between Albuquerque white and yellow pages



International Technology Roadmap for Semiconductors (ITRS), see <http://public.itrs.net>



# Semiconductor Roadmap

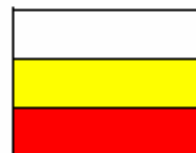
YEAR OF PRODUCTION	2010	2013	2016
DRAM ½ PITCH (nm)	45	32	22
MPU / ASIC ½ PITCH (nm)	50	35	25
MPU PRINTED GATE LENGTH (nm)	25	18	13
MPU PHYSICAL GATE LENGTH (nm)	18	13	9
Physical gate length high-performance (HP) (nm) [1]	18	13	9
Equivalent physical oxide thickness for high-performance $T_{ox}$ (EOT) (nm) [2]	0.5-0.8	0.4-0.6	0.4-0.5
Gate depletion and quantum effects electrical thickness adjustment factor (nm) [3]	0.5	0.5	0.5
$T_{ox}$ electrical equivalent (nm) [4]	1.2	1.0	0.9
Nominal power supply voltage ( $V_{dd}$ ) (V) [5]	0.6	0.5	0.4
Nominal high-performance NMOS sub threshold leakage current, $I_{sd,leak}$ (at 25 °C) ( $\mu A/\mu m$ ) [6]	3	7	10
Nominal high-performance NMOS saturation drive current, $I_{dd}$ (at $V_{dd}$ , at 25 °C) ( $\mu A/\mu m$ ) [7]	1200	1500	1500
Required percent current-drive "mobility/transconductance improvement" [8]	30%	70%	100%
Parasitic source/drain resistance ( $R_{sd}$ ) (ohm $\mu m$ ) [9]	110	90	80
Parasitic source/drain resistance ( $R_{sd}$ ) per unit width (ohm) [10]	25%	30%	35%
Parasitic capacitance percent of ideal gate [11]	31%	36%	42%
High-performance NMOS device $\tau$ ( $C_{gate} * V_{dd} / I_{dd-NMOS}$ ) (ps) [12]	0.39	0.22	0.15
Relative device performance [13]	4.5	7.2	10.7
Energy per ( $W/L_{gate}=3$ ) device switching transition ( $C_{gate} * (3 * L_{gate}) * V^2$ ) (fJ/Device) [14]	0.015	0.007	0.002
Static power dissipation per ( $W/L_{gate}=3$ ) device (Watts/Device) [15]	9.7E-08	1.4E-07	1.1E-07

1,000  $k_B T$ /transistor

White—Manufacturable Solutions Exist, and Are Being Optimized

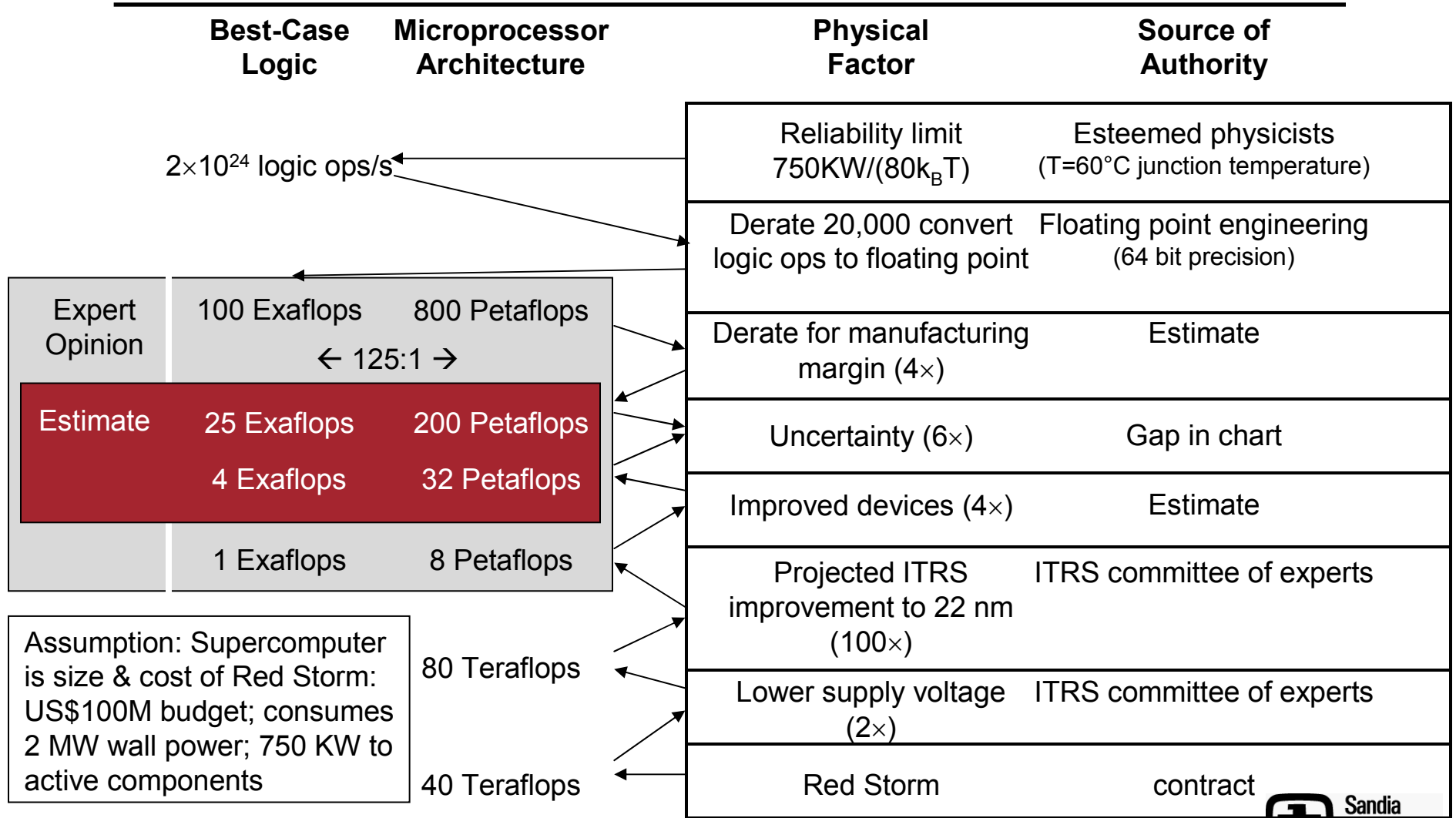
Yellow—Manufacturable Solutions are Known

Red—Manufacturable Solutions are NOT Known





# Scientific Supercomputer Limits





## **Personal Observational Evidence**

---

- **Have radios become better able to receive distant stations over the last few decades with a rate of improvement similar to Moore's Law?**
- **You judge from your experience, but the answer should be that they have not.**
- **Therefore, electrical noise does not scale with Moore's Law.**



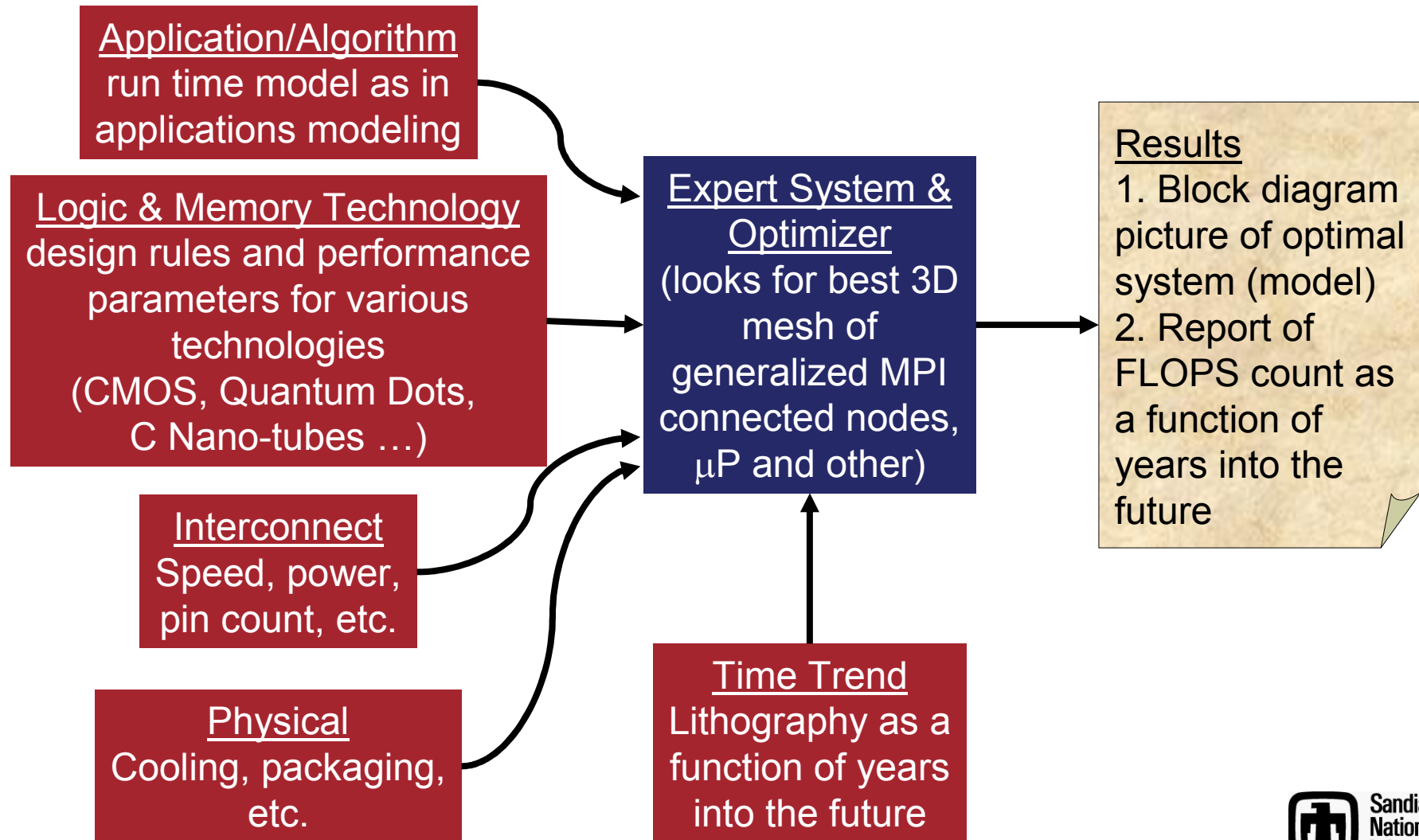
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# Supercomputer Expert System



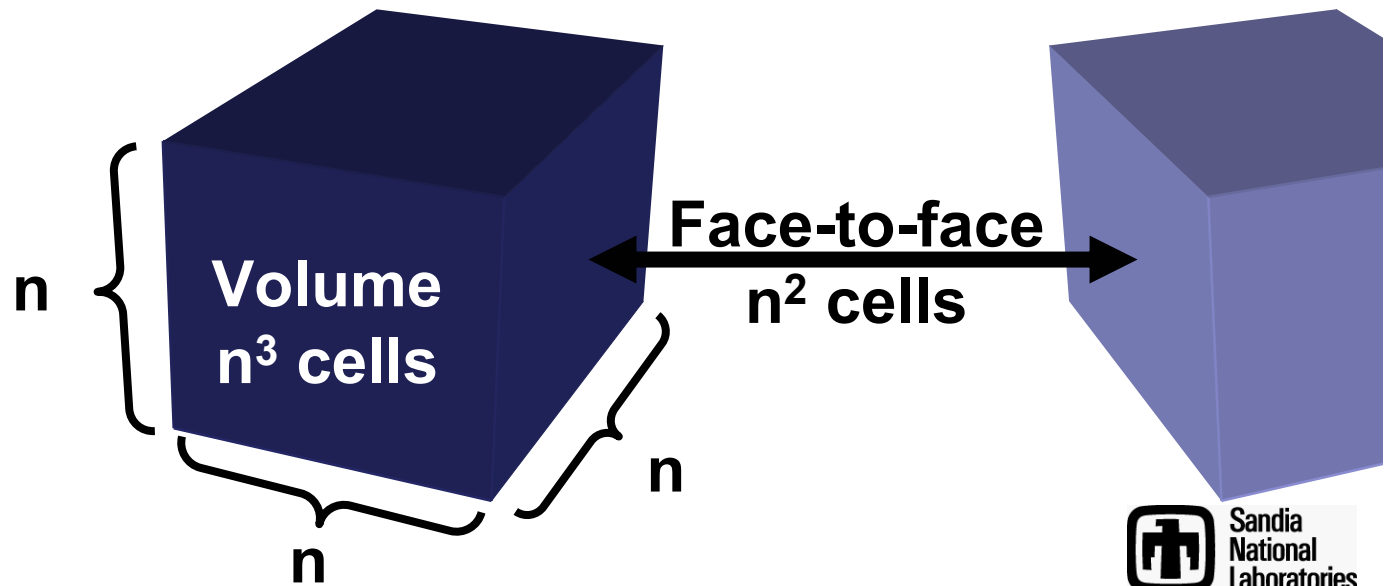




# Sample Analytical Runtime Model

- Simple case: finite difference equation
- Each node holds  $n \times n \times n$  grid points
- Volume-area rule
  - Computing  $\propto n^3$
  - Communications  $\propto n^2$

$$T_{\text{step}} = 6 n^2 C_{\text{bytes}} T_{\text{byte}} + n^3 F_{\text{grind/floprate}}$$





# Expert System for Future Supercomputers

---

- Applications Modeling
  - Runtime
$$T_{\text{run}} = f_1(n, \text{design})$$
- Technology Roadmap
  - Gate speed =  $f_2(\text{year})$ ,
  - chip density =  $f_3(\text{year})$ ,
  - cost =  $\$(n, \text{design})$ , ...
- Scaling Objective Function
  - I have  $\$C_1$  & can wait  $T_{\text{run}} = C_2$  seconds. What is the biggest  $n$  I can solve in year  $Y$ ?

- Use “Expert System” To Calculate:

Max  $n: \$ < C_1, T_{\text{run}} < C_2$   
All designs

- Report:

Floating operations

$T_{\text{run}}(n, \text{design})$

and illustrate “design”



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# Candidate Technologies for Zettaflops

---

- **CMOS per Moore's Law**
  - **Cluster/ $\mu$ P solution exceeds limits by 10,000 $\times$**
  - Trillion US\$ cost
  - 10  $\times$  Hoover Dam for power supply
  - **Custom logic solution exceeds limits by 100 $\times$** 
    - US\$10 billion cost
    - 100 MW power
  - **$\therefore$  worth our while to consider alternatives**
- **Limiting search for Alternatives to CMOS**
  - Digital (not Analog)
  - Plausible to lots of Floating point
  - Controllable by something recognizable as "programming"
  - Mature enough for above issues to be addressed in published papers
  - Rules out coherent quantum, neural nets, DNA computing, optical interference, ...



# Alternatives to CMOS for Zettaflops

---

- **New Devices**

- **Superconducting: RSFQ (a. k. a. nSQUID, parametric quantrons)**
- **Quantum Dots/QCA**
- **Rod Logic**
- **Helical Logic**
- **Single Electron Transistors**
- **Carbon Nanotube Y Junctions**
- ...

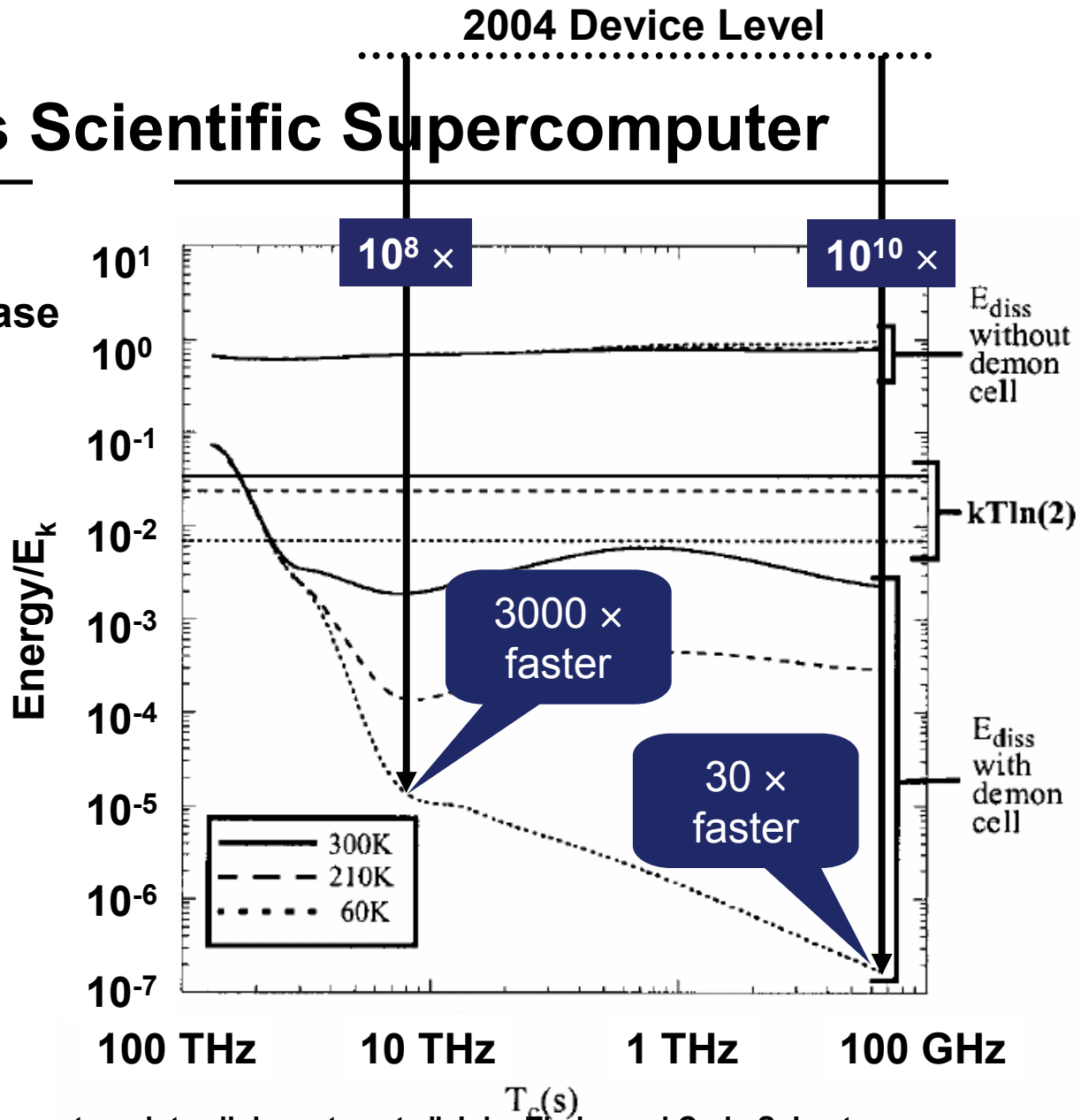
- **Logic and Architecture**

- **“Reversible logic” will be unfamiliar to today’s engineers but has been shown to be sufficient**
- **Arithmetic elements and microprocessors have been demonstrated**
- **Leading architecture:**
  - **Reversible ALU/CPU**
  - **Irreversible memory**



# 1 Zettaflops Scientific Supercomputer

- How could we increase “Red Storm” from 40 Teraflops to 1 Zettaflops?
- Answer
  - $>2.5 \times 10^7$  power reduction per operation
  - Faster devices  $\times$  more parallelism  $>2.5 \times 10^7$
  - Smaller devices to fit existing packaging

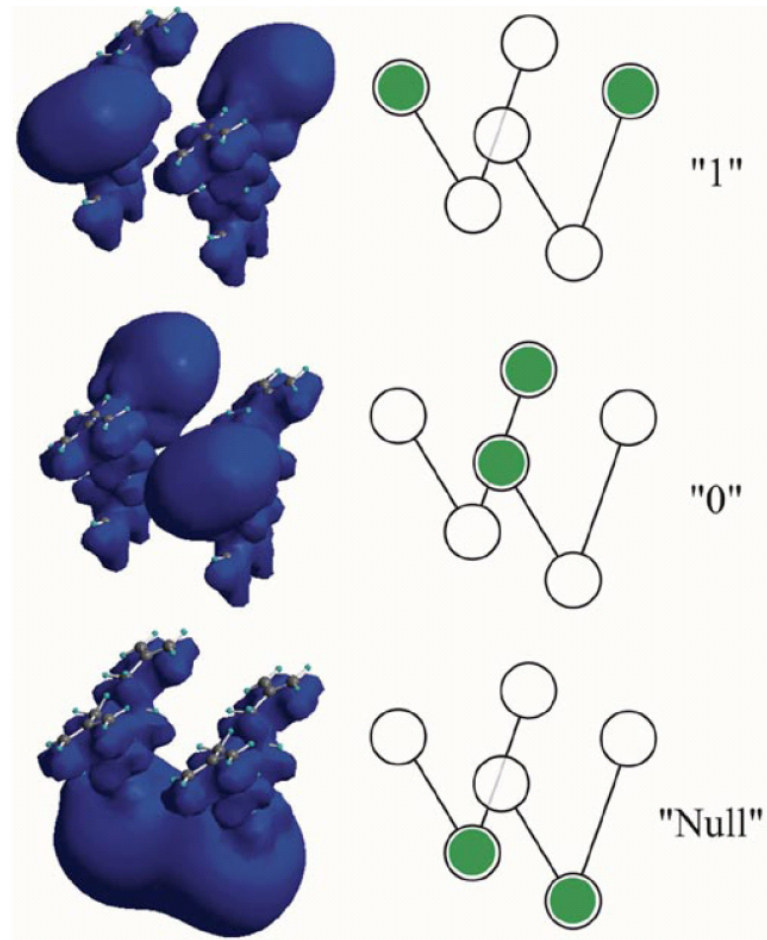
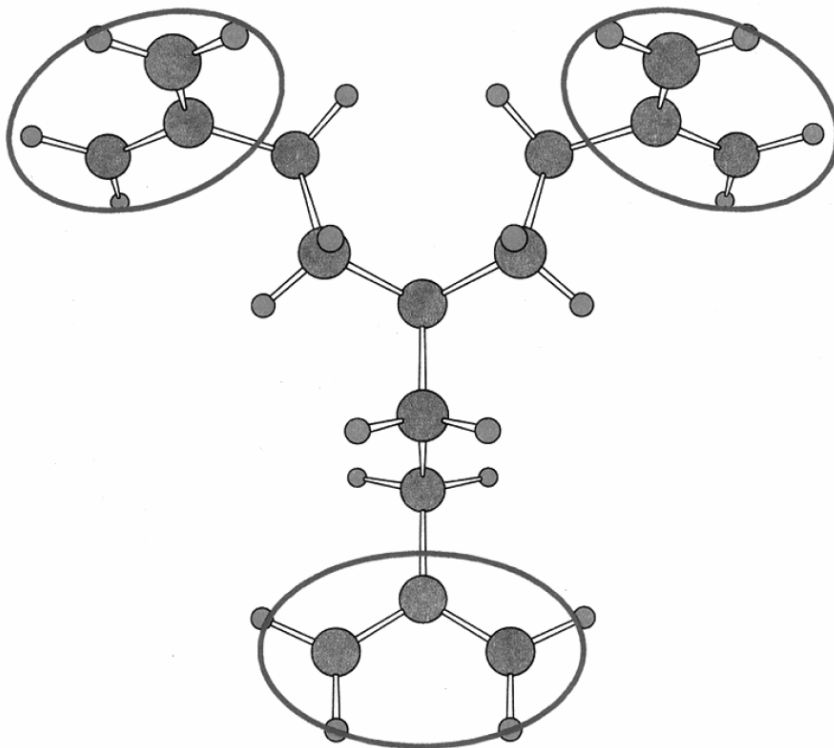


Ref. “Maxwell’s demon and quantum-dot cellular automata,” John Timler and Craig S. Lent, JOURNAL OF APPLIED PHYSICS 15 JULY 2003



# An Exemplary Device: Quantum Dots

- Pairs of molecules create a memory cell or a logic gate



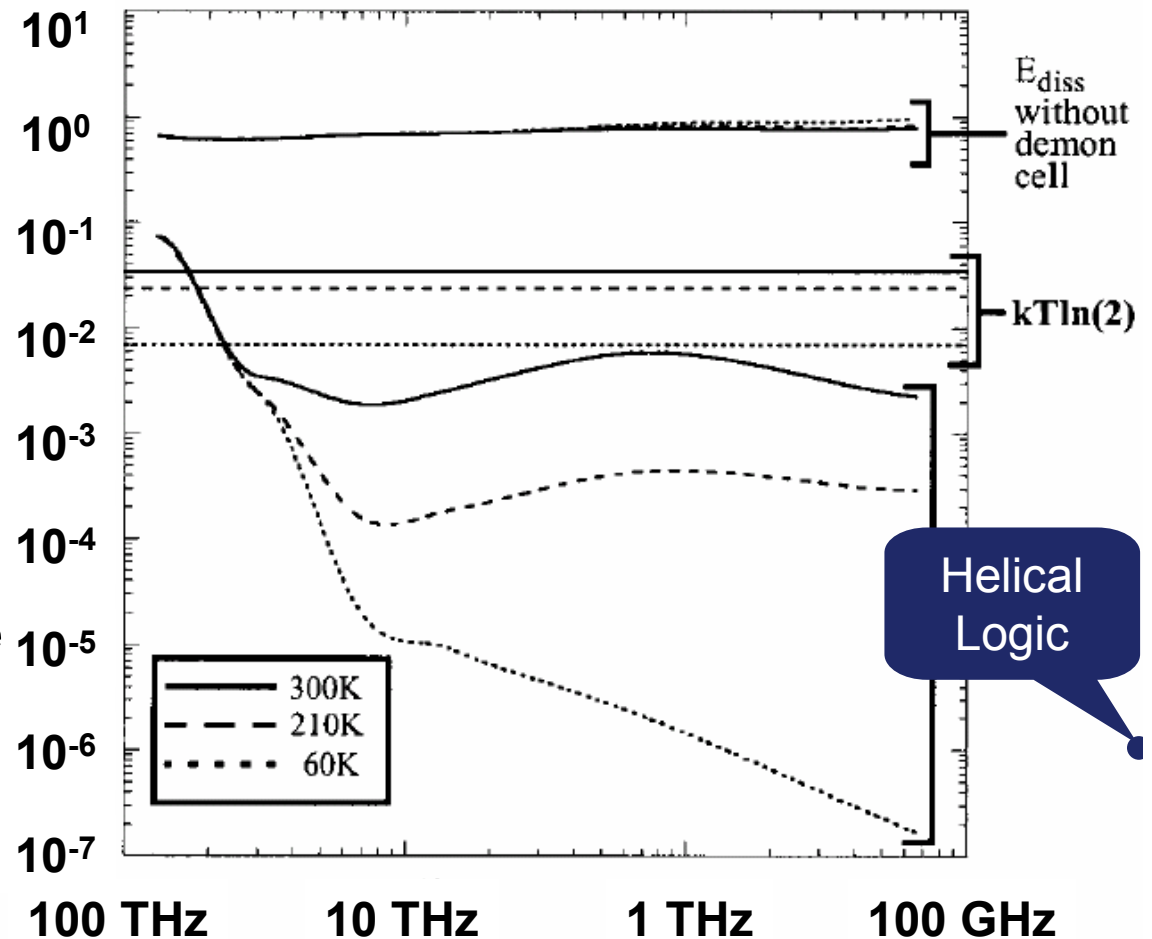
Ref. "Clocked Molecular Quantum-Dot Cellular Automata," Craig S. Lent and Beth Isaksen  
IEEE TRANSACTIONS ON ELECTRON DEVICES, VOL. 50, NO. 9, SEPTEMBER 2003





## Not Specifically Advocating Quantum Dots

- A number of post-transistor devices have been proposed
- The shape of the performance curves have been validated by a consensus of reputable physicists
- However, validity of any data point can be questioned
- Cross-checking appropriate; see →



Ref. "Maxwell's demon and quantum-dot cellular automata," John T. Timmer and Craig S. Lent, JOURNAL OF APPLIED PHYSICS 15 JULY 2003.

Ref. "Helical logic," Ralph C. Merkle and K. Eric Drexler, Nanotechnology 7 (1996) 325–339.



# Reversible Multiplier Status

- **8×8 Multiplier Designed, Fabricated, and Tested by IBM & University of Michigan**
- **Power savings was up to 4:1**

## A True Single-Phase 8-bit Adiabatic Multiplier

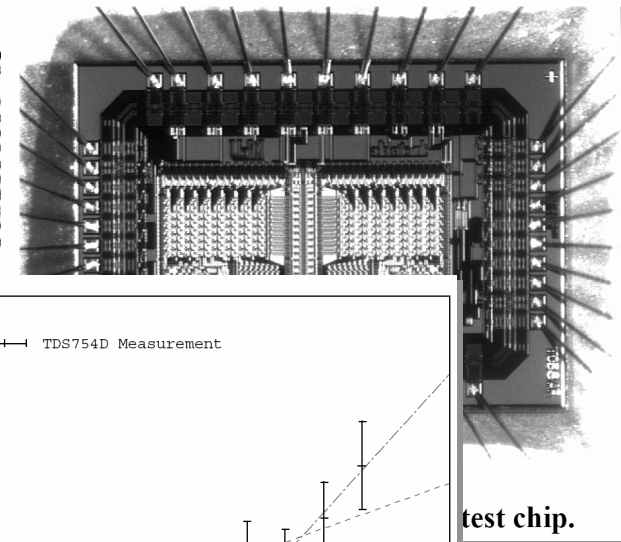
Suhwan Kim  
T. J. Watson Research Center  
IBM Research Division  
Yorktown Heights, NY 10598  
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Conrad H. Ziesler  
EECS Department  
University of Michigan  
Ann Arbor, MI 48109  
cziesler@eecs.umich.edu

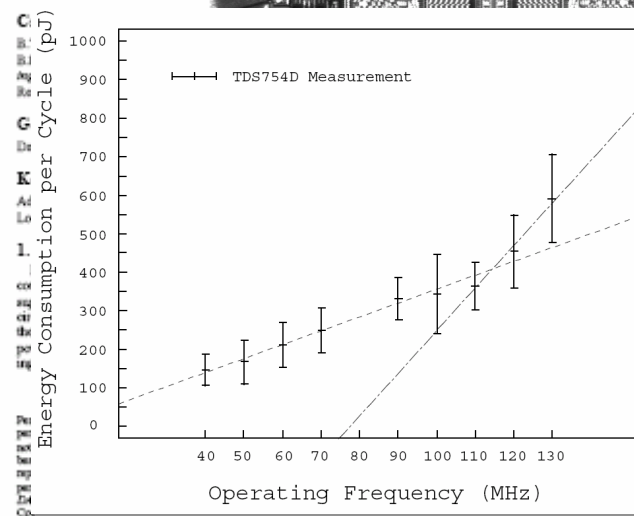
Marios C. Papaefthymiou  
EECS Department  
University of Michigan  
Ann Arbor, MI 48109  
marios@eecs.umich.edu

### ABSTRACT

This paper presents the design of a true single-phase 8-bit adiabatic multiplier. Both the multiplier and the test chip have been designed using a true single-phase adiabatic technique. Energy is applied to the multiplier in a power-clock waveform that is generated by a post-layout extractor. The multiplier consumes only 130 pJ per operation at 200 MHz. It has been fabricated in a 0.5- $\mu\text{m}$  standard cell library. Current chip operating frequencies up to 130 MHz are reported. Measured dissipation conditions.



test chip.



Energy consumption is lower than a voltage-mode multiplier designed for a clock rate of 100 MHz. It is roughly 4 times faster, dissipating only 130 pJ per operation. These efficiency measurement tools and data are primarily aimed at substantial energy optimization. The multiplier is fabricated in a 0.5- $\mu\text{m}$  standard cell library. Current chip operating frequencies up to 130 MHz are reported.

# QCA Microprocessor Status

- M. Niemier Ph. D. Thesis  
University of Notre Dam
- 12 Bit  $\mu$ P
- CAD design tool princip
  - 10 $\times$  circuit density of  
CMOS at same  $\lambda$
- Applies to various devic
  - Metal dot 4.2 nm<sup>2</sup>
  - Molecular 1.1 nm<sup>2</sup>

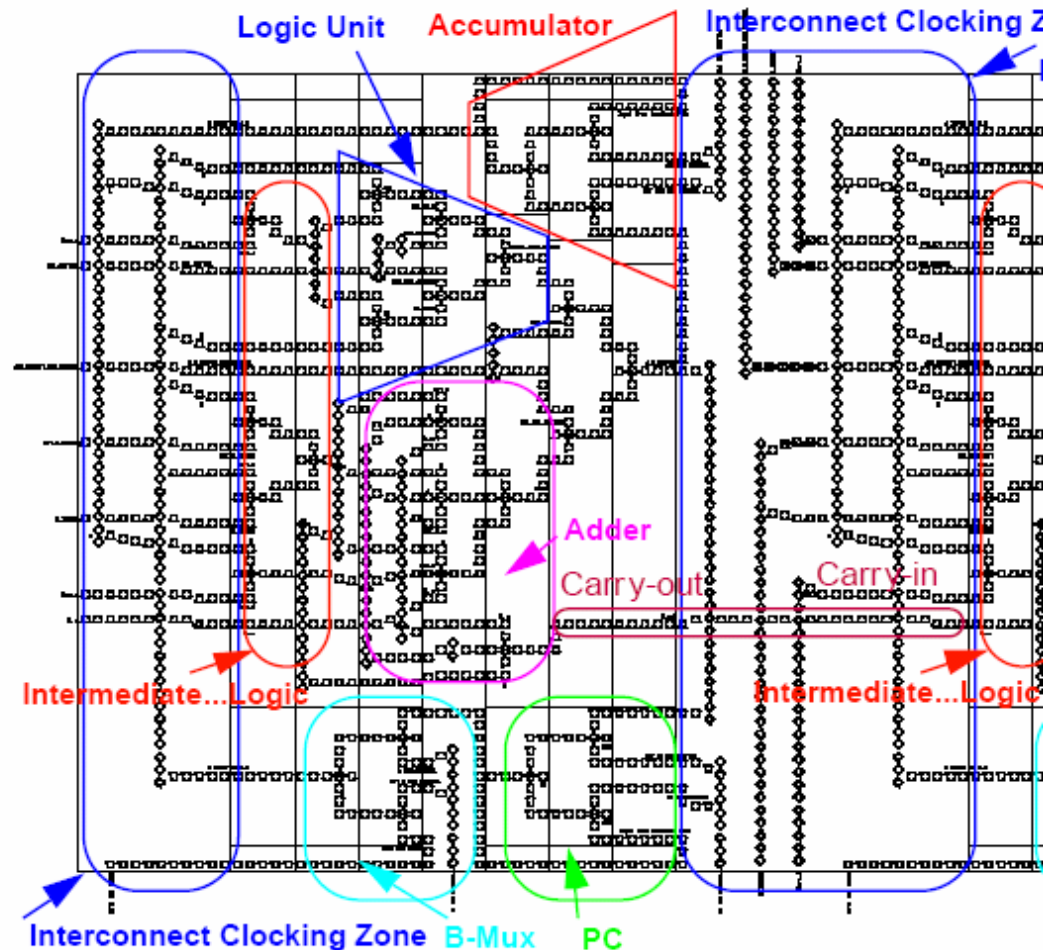


Figure 4.6. A 2-bit QCA Simple 12 ALU with registers



# Reversible Microprocessor Status

- **Status**
  - Subject of Ph. D. thesis
  - Chip laid out (no floating point)
  - RISC instruction set
  - C-like language
  - Compiler
  - Demonstrated on a PDE
  - However: really weird and not general to program with +=, -=, etc. rather than =

## Reversible Computer Engineering and Architecture

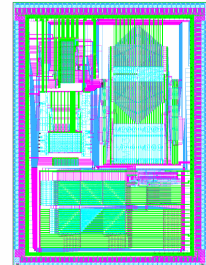
Carlin Vieri  
MIT Artificial Intelligence Laboratory

Tom Knight: Committee chairman  
Gerald Sussman, Gill Pratt: readers

## Pendulum Reversible Processor

- ⌘ 200,000 Transistors
- ⌘ 18 Instructions
- ⌘ 3-phase SCRL
- ⌘ 50 mm<sup>2</sup> in HP14
- ⌘ 180 Pins
  - ☑ 32 power supplies
- ⌘ 2 Person years for schematics and layout

Pendulum Chip



5/7/99

PhD Thesis Defense

4



# CPU Design

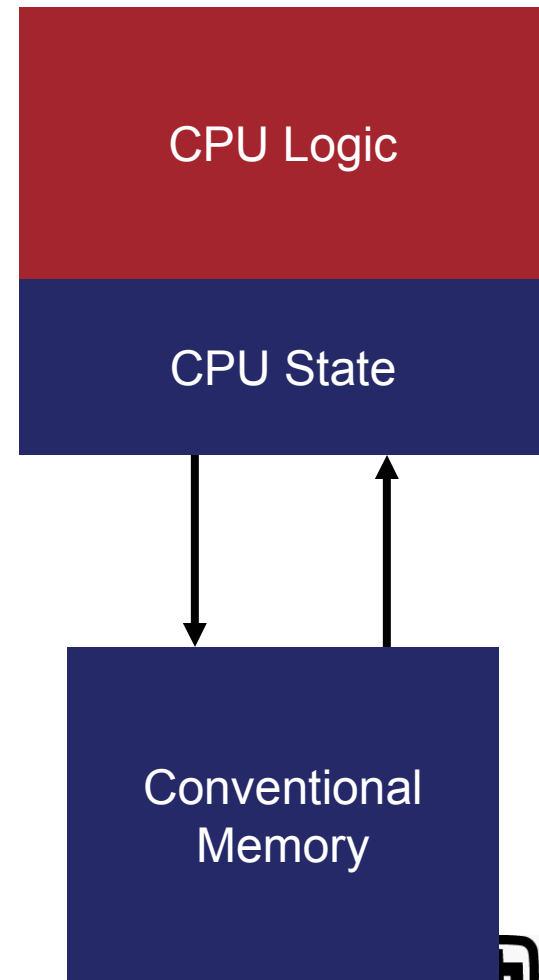
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- **Leading Thoughts**
  - **Implement CPU logic using reversible logic**
    - High efficiency for the component doing the most logic
  - **Implement state and memory using conventional logic**
    - Low efficiency, but not many operations
  - **Permits programming much like today**

Reversible  
Logic

---

Irreversible  
Logic





# CTH at a Zettaflops

Supercomputer is 211K chips, each with 70.7K nodes of 5.77K cells of 240 bytes; solves  $86T=44.1K \times 44.1K \times 44.1K$  cell problem.

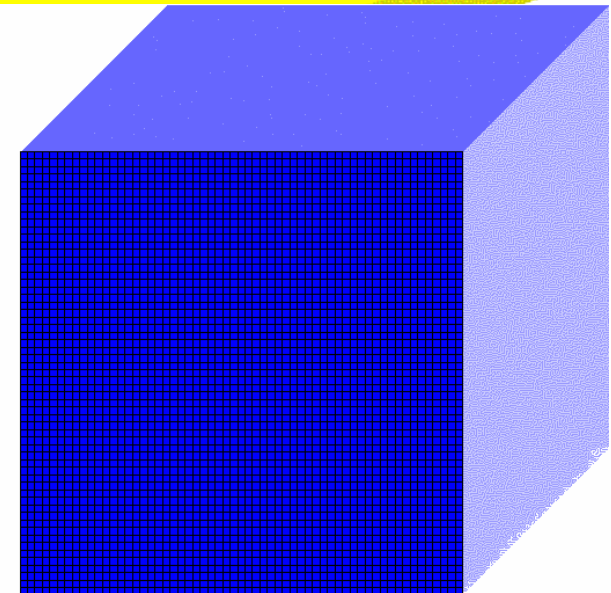
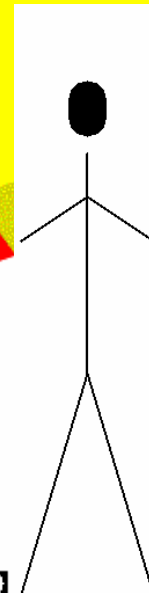
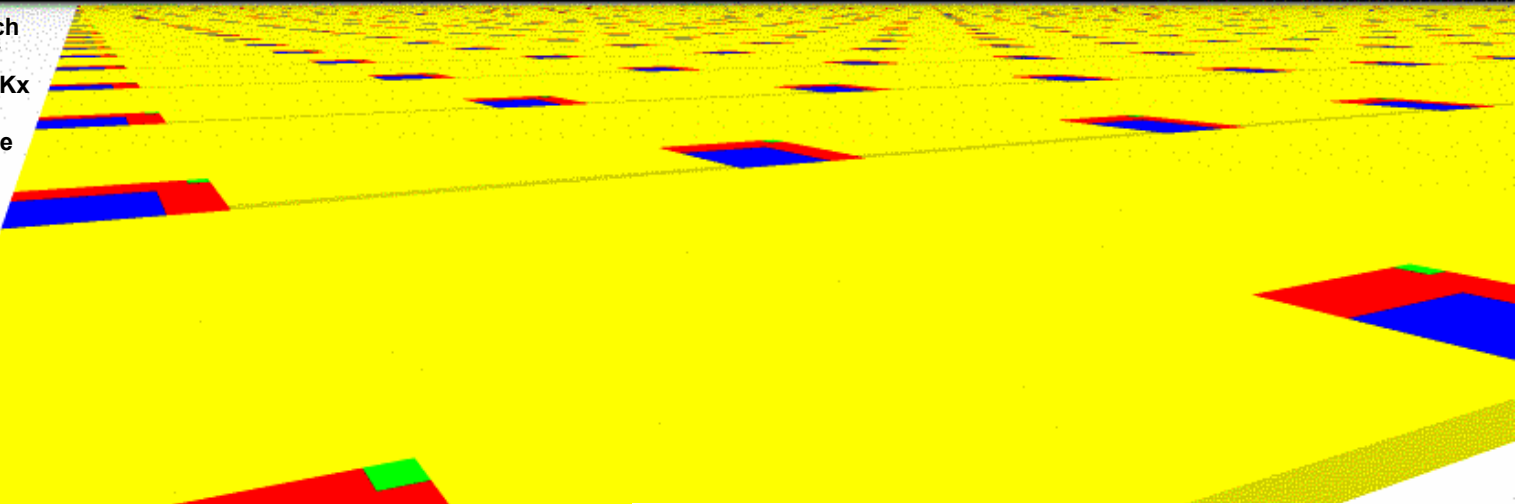
System dissipates 332KW from the faces of a cube 1.53m on a side, for a power density of 47.3KW/m<sup>2</sup>. Power: 332KW active components; 1.33MW refrigeration; 3.32MW wall power; 6.65MW from power company.

System has been inflated by 2.57 over minimum size to provide enough surface area to avoid overheating.

Chips are at 99.22% full, comprised of 7.07G logic, 101M memory decoder, and 6.44T memory transistors.

Gate cell edge is 34.4nm (logic) 34.4nm (decoder); memory cell edge is 4.5nm (memory).

Compute power is 768 EFLOPS, completing an iteration in 224μs and a run in 9.88s.



Chio Diaa



# Outline

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- **The Computing of Physics:  
The Need for Zettaflops**
- **Limits of Moore's Law  
Today's Technologies**
- **An Expert System/Optimizer for Supercomputing**
- **The Physics of Computing:  
Reaching to Zettaflops**
- **Roadmap and Future Directions**





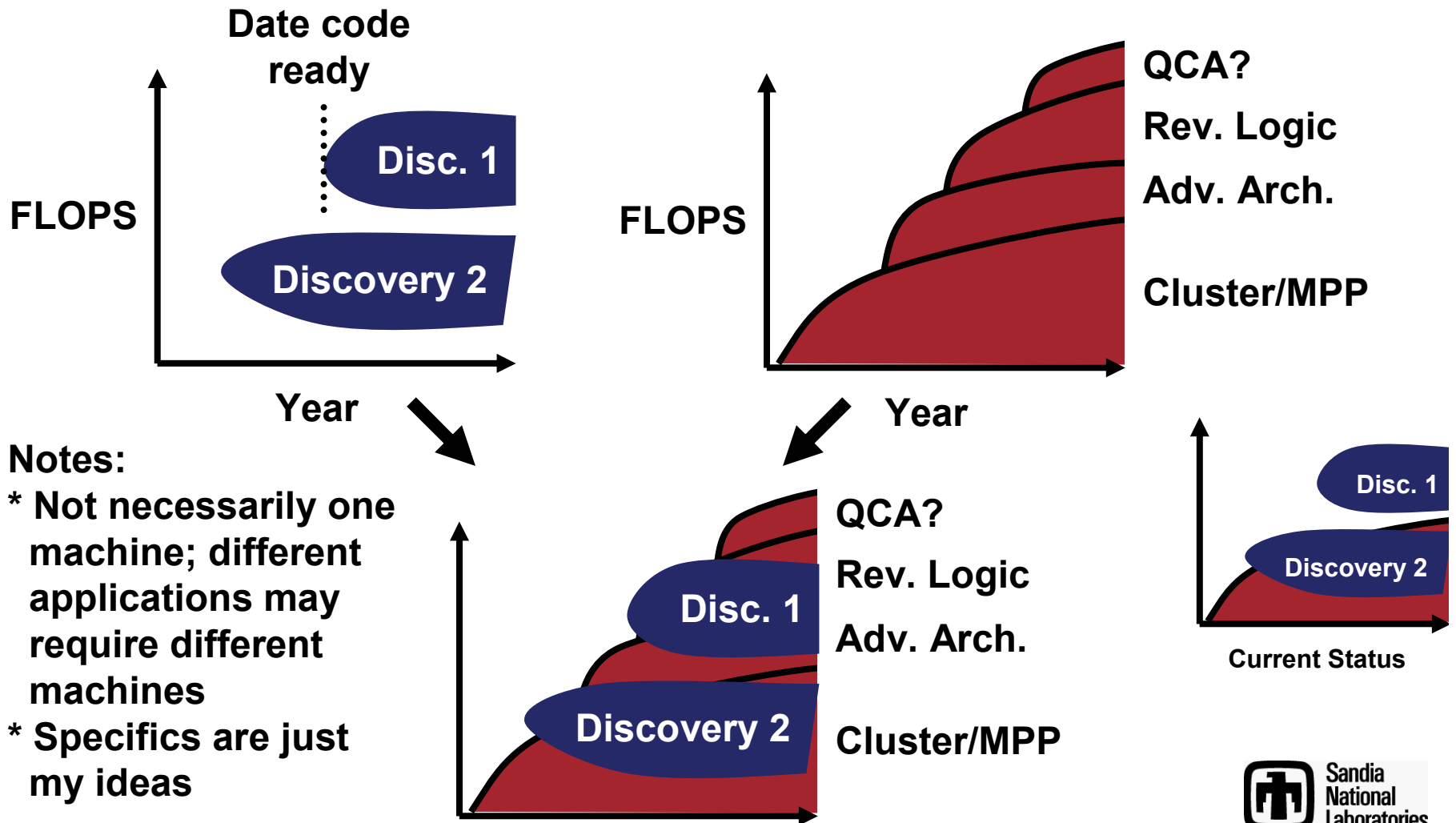
## Where to Go Next I: Workshop

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- **Don't believe me? Believe the Experts**
- **Workshop Agenda October 12**
  - Applications session – Climate expert Phil Jones
  - Advanced Architectures – PIM expert Peter Kogge
  - Limits of Current Architectures – Me
  - Panel I: Important Applications
    - New Logic – Reversible Logic Expert Michael Frank
    - New Devices – Quantum Dot Developer Craig Lent
  - Panel II: Do Opportunities Justify the Effort?



# Where To Go Next II: Roadmap





## **Will Supercomputers Grow Forever?**

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- **Will supercomputer simulations scale up forever, or will there be a maximum?**
  - **Zettaflops simulates the Earth, and the Earth is the largest thing that we care about in detail**
- **Will progress in science always come through “simulating physics on a computer”?**
  - **Perhaps future problems could be formulated as a combination of symbolic reasoning (artificial intelligence) and floating point**